

A CERTIFICATE TRAINING SYLLABUS

Name: _____

Affiliate: _____

	Brief	Comp	Date		Brief	Comp	Date
AIR EXPERIENCE / FAMIL				WIRE LAUNCH (note 1)			
- Glider familiarisation				- Launch procedures			
- Fitness for flight (I'M SAFE)				- Ground run & liftoff			
- Strapping in and comfort				- Rotation and safety climb			
- Local area famil/orientation				- Full climb			
- Pre t/o checks (CB SIFT CBE)				- Top of climb / release			
				- Signals / calls for speed			
CONTROLS				- Launch in crosswinds			
- Handing/taking over control				SITUATIONAL AWARENESS			
- Principles of flight				- Lookout / scanning			
- Effects of control (Primary)				- Collision avoidance			
- Effects of control (Secondary)				- Right of way / etiquette			
- Turns (up to 30° A o B)				- Use of radio			
- Straight and Level				NON-NORMAL SITUATIONS			
- Use of trim				- Low acceleration on t/o			
- Use of airbrakes				- Low level launch failure			
STALLING				- Brake out signal			
- HASELL checks				- Wave off signal			
- Reduced G famil				- Release hang-up			
- Slow speed handling				- Aerotow upset			
- Stall recognition/recovery				- No instrument circuit			
- Stall avoidance				CIRCUIT			
- Stall with brakes out				- Wind assessment			
- Stall in a turn				- Safe speed near the ground			
- Incipient spin & recovery				- Joining			
- Full spin & recovery (demo)				- Pre-landing checks (SUFB)			
- Spiral dive & recovery				- Downwind / base leg			
				- Final approach / aim pt			
AEROTOW LAUNCH(note 1)				- Flare / landing			
- Launch procedure				- Bounce recovery			
- Ground roll				- Correcting if low			
- Lift off / initial position				- Correcting if high			
- Normal high tow position				- Landing in crosswind			
- Release				- Baulked approach			
- Out of position recovery				SOLO FLIGHT			
- Launch in crosswinds				- Medical declaration sighted			
				- Responsibilities as PiC			
				- Handling & performance			
A CERTIFICATE				Note 1.			
- 3 Safe solo flights				As applicable to the Site			
- 10 Oral question exam							